Creating accessible mobility apps for seniors through user-centric design process (T&Tnet project, AAL JP Call 4 -)

Session A5. Navigation and wayfinding

Riitta Hellman, Karde AS Universal Design 2014 (UD2014) June 16th, Lund, Sweden





Karde AS

- In Oslo, Norway
- Founded in 2004
- 8 employees
- Turnover: 1,1 million €
- Business idea: ICT-related innovation projects within 2 main areas



Main areas

eGovernment

Collaboration in public sector

- Information governance
- Semantics
- Organisational aspects

ICT-based aids for

- Elderly
- Persons with cognitive challenges
 - Memory impairment, e.g.
 - Intellectual disability



Projects: elderly, memory problems



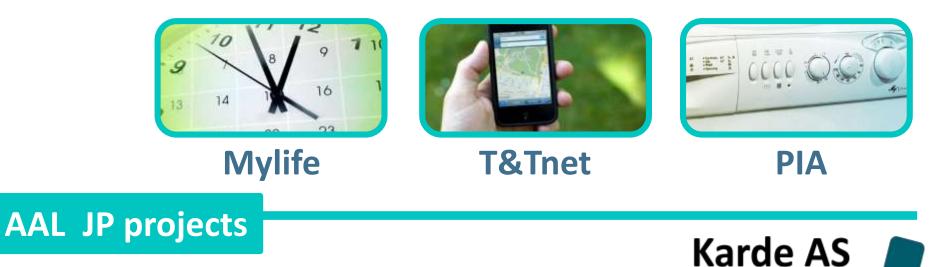
Aldern

Sampo



TouchIT

Pre projects



Innovation Development Management

Important focus: cognition

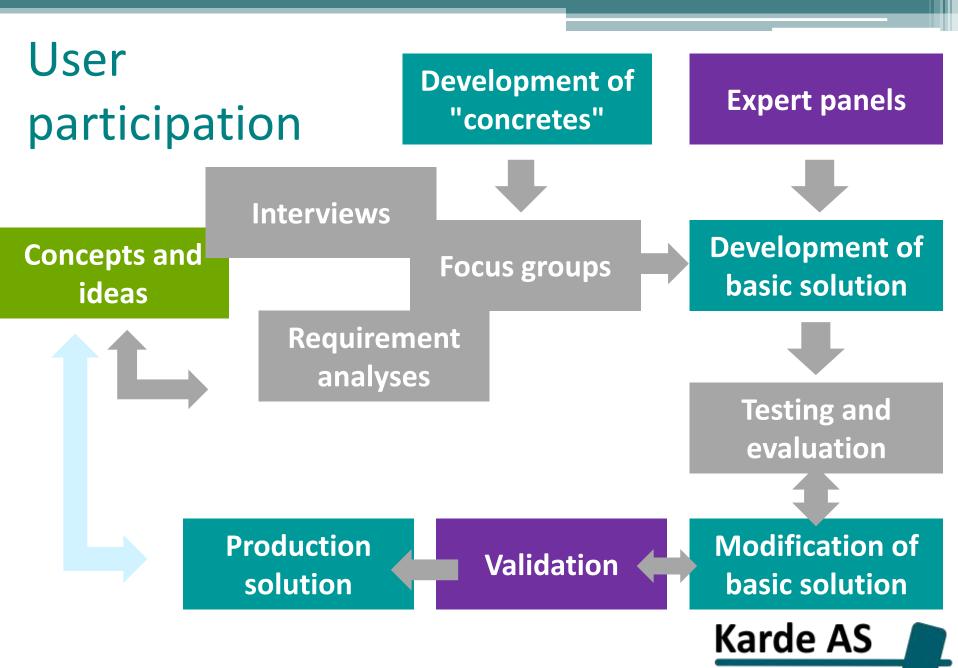
- Memory or other thinking skills are cognitive abilities.
- These include thinking, knowing, learning, remembering, judging, paying attention, and problem-solving.



These are higher-level functions of the brain and encompass language, imagination, perception, and planning.

www.psychology.about.com/od/cindex/g/def_cognition.htm www.sharpbrains.com/blog/2006/12/18/what-are-cognitiveabilities/





Innovation Development Management



Joy and pleasure Daily structure Independence Mastery and wellbeing Contact with carers Reduced stress for carers Mylife

"Multimedia technology to support independence for and participation by people with dementia"









Memas[™] tablet displays:

- Day, date, time
- Appointments and reminders today
- Calendar
- For pleasure: e.g. pictures, newspapapers, radio and weather
- Contact me

Relatives use internet to chose interesting content for the tablet, configure the tablet and and monitor the use.

Bilder

Trylk på et bilde for å velge album

Lyd er på

Memas[®] Your memory assistant











Video clips on tablet or smartphone about activities of daily living

Made by relatives

Shared via PIA's social platform

"Personal IADL Assistant"







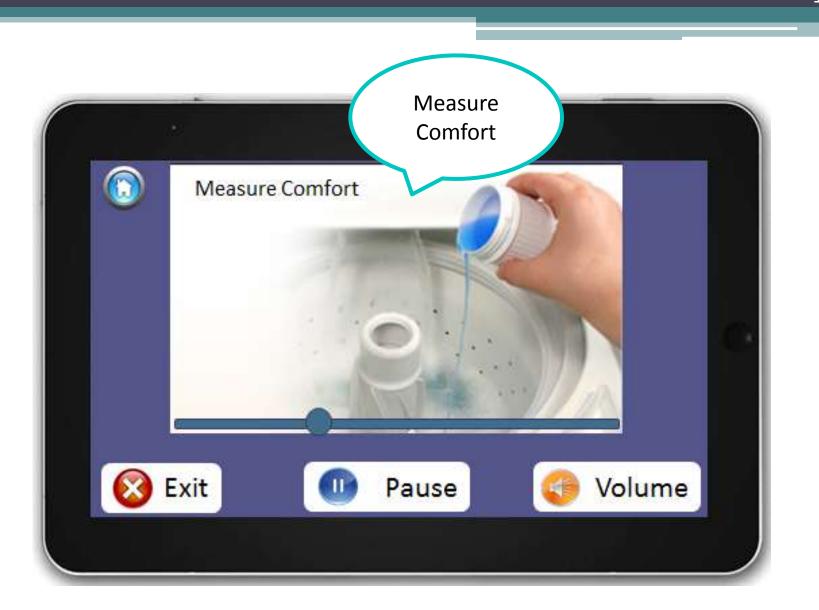


Sensor infrastructure











Typical iterative work flow

- Analysis of requirements, wished and needs of
- Prototype development
- HCI approvability, usability and accessibility assessment
- Trials (prototype in real use)
- Interviews, observations, simple forms (☺ ☺)



Well-being and Quality of Life (QoL)

It is possible to maintain good Quality of Life (QoL) despite of memory impairments.

Support to daily living activities and well-being contribute to this.





Quality of life

Domain	Subdomain
Discretionary acti-	Hobbies, recreational
vities: Performance of	activities, vacations
discretionary	Work/productivity
activities	Being active

Source: Meryl Brod et al: : «Conceptualization and Measurement of Quality of Life in Dementia: The Dementia Quality of Life Instrument (DQoL) The Cerontologist Vol. 39, No. 1, 25-35 (1999).



Quality of life

Domain	Subdomain
Mobility: Ability to travel out of the house	Travel in neighborhood and outside of neighborhood Public transportation



Quality of life

Domain	Subdomain
Social interaction: Social relationships	Intimacy, happiness with family Social participation





T&Theta

Plan trip Navigation Accessibility tips Social network Learning system "Travel & Transport solutions through emotional-social NETworking "





17





Personas

Aud G	Gjerdrum	Gjerdru	m, Akershus	-
Retired housewife The Skeptic				5
Mobility	r: Technology	: Economy:	Social:	=
			00	
Age:	67	Limitations:		Travel story: "My husband drives me
Family:	Married to Hans, children, grand- children.	Cognitive:	Healthy. Cross-words for ex- perts keep her me- mory sharp.	if I want to go some- where special. I do have a driver's license but I
Social:	Family and sewing dub.	Sensory:	Good vision and good hearing.	haven't been driving since 30 years ago. And then I take the bus. It's
Economy:	She has enough money but does not spend much. She saves a lot so that her children and grandchildren can inherit a nice sum of money.	Motor:	A bit slow walker; stiff legs.	practical and cheap. I call Ruter if I need to know the timetables. And then of course, we have the senior bus tours to all over Europe. We use to travel every fail and spring."
Geo- дтарћу:	Lives on the countryside. She enjoys the nature around, and the calmness.	Attitude: "I think we need to travel a bit. To see around, just for our grandchildren's sake. They deserve grandparents who have seen something else, too, than the Gjerdrum village. We travel by bus or by train. It is practical, and very social as many other couples we know travel along. We do not fly. It is very expensive and not so safe. You can lose your lug- gage and they can cancel the flights. Hans agrees on this."		Accessibility story: "I am not a risk-taker. I think that the ground safe for elderly people. What would happen to Hans if I broke my leg and arrived at a hos- pital? And another thing I'm not a great fan of huge crowds of people either. I feel sort of trapped".
Tech- nology use:	She has an old Nokia cellphone. She is starting to realize that a more modern phone might be conve- nient. Her grandchildren have given her an old PC that she uses for online banking and simple e-mails.	Touristic interests: "Bus tours to European cities with other seniors are really interesting. We go to theater and museums. Musicals are also very nice. I'm sure Hans agrees. There is just one problem. We have a new tour leader and she makes the tour programmes on her PC and we should participate in this affaire somehow. The previous leader colled us to discuss. Now it is all an PCs. I do nat know anything about the next tour yet, and I notice that others do already."		Technology story: "I find all the new gad- gets rather unnecessary and expensive. All those silly things people do I've seen grown-ups store at their telephones on a bus, with ear-plugs and music that everybody around can hear! It's not even music, I say."

Christ	ian Dahl	Bærun	n, Norway	PIT N
Early retirement Techno-freak				
Age:	65	Li	imitations:	Travel story:
Family:	Wife (Lene Storm Dahl), ex-wife, children from previous marriage.	Cognitive:	Has experienced stress-related symp- toms during the last years, some concen- tration problems.	"I have two cars, and drive my Mercedes whenever I can. When I'm in France, I usually rent a boat, I really enjay sailing.
Social:	Large social network: Plays golf, active in Rotary.	Sensory:	No problems at all.	l often travel far by plane, and then economy class is not an option, l want comfort!"
Economy:	Very good, He can travel anywhere. Villa on Nesøya, summerhouse in France, ski-in-ski- out apartment on Kvittfjell.	Motor:	No problems, really well fit. Runs marathons.	
Geo- graphy:	Christian has two cars. He uses rental cars when in France or other places. Travels a lot by plane.	Attitude: "I really like trying out new things, I get bored rather easily. I am always online, that way I will not miss out on anything."		Accessibility story: "I have no physical problems with getting around. However, I always make detailed planning and lists, so that I'm always in full control."
Tech- nology use:	Christian is kind of a techno-nerd, and has double of everything: iPhone and Samsung- phone, iPad and galaxy Tab, PC and Mac. He enjoys trying out new things, and his friends often ask him for advice. Cost is not an issue.	Touristic interests: "When travelling, I always make de- tailed plans before I go. I'm a very active person and I love sailing, diving and things like that. I'm a passionate art- collector, and buy art on auctions abroad. I also have to help my wife find- ing the places she wants to go to. She loves shapping!"		Technology story: "I'm really into all things technologically, and take my pride in always hav- ing the latest gadgets and apps. When travelling, I always make my reservations for hotels and tickets online."

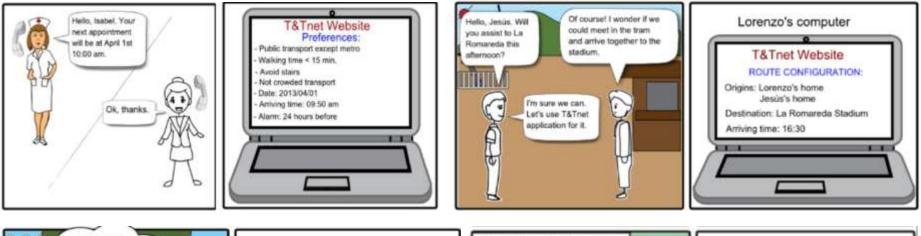


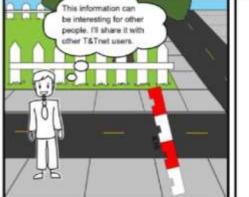
Focus gropus



19

Scenarios and story-boards











Mock-ups (paper prototypes made as realistic as possible)

- Choice of route
- Navigation and guidance
- Help
- Preferences
- Accessibility tips









Functionality tree (paper prototypes)



(Photo: Cure)



Mock-up tasks organised in realistic sequences of sub tasks

Now you shall ...

- What would you do if you should ... instead?
- What do you think this button does?
- Is there anything that you feel is missing?
- What do you think about the general appearance?



"Senior design principles"

- 1. Enable gradual simplification.
- 2. Enable direct manipulation.
- 3. Offer alternative modalities.
- 4. Simplify the language.
- 5. Make visualisations relevant.
- 6. Enable alternative presentation styles.
- 7. Model real world artefacts and their behaviour.
- 8. Make it easy to start from the beginning.
- 9. Acknowledge external communication.

10. Let the users be users.

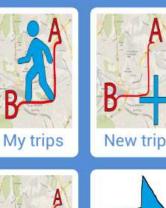
"Accessibility and usability of ICT for elderly" at UD2012



Real app with "sketch finish"

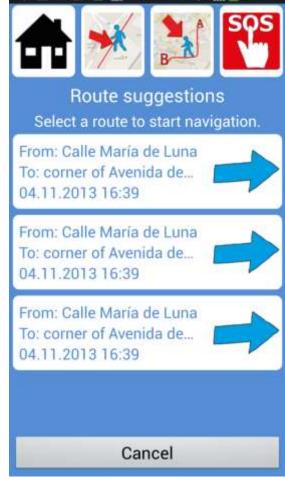
-











15:39











Innovation Development Management

Tests and trials





Final app (1)







Elija uno de sus viajes

Click sobre un plan para comenzar el guiado

Desde: Avenida del Alcalde Góm... Hasta: Paseo de Echegaray y Ca... Hora: 19.10.2013 18:53

Desde: Avenida del Alcalde Góm... Hasta: Paseo de Echegaray y Ca... Hora: 01.11.2013 16:53

Desde: Calle María de Luna Hasta: service road Hora: 04.11.2013 16:39

5

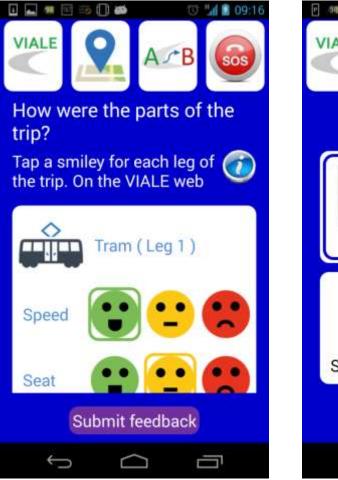
Desde: Calle María de Luna Hasta: corner of Avenida de Marí...



IJ

Final app (2)







Estado	A* B Preferencias
Sobre VIALE	Salir
€ C	



Basic working principles

Project

- End user involvement
- Expert involvement
- Carer competence
- Ethical guidelines
- Multidisciplinary

Product / service

- Start with end user needs
- Keep it simple
- Accessible design
- Adaptive, personalisable
- Non stigmatising

